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Sid Richardson

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# Smuggler

for Chamber Ensemble

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2018

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# Smuggler

## Instrumentation

**Flute**

**Clarinet in Bb**

**Violoncello**

**Percussion** - Floor Tom-tom, Temple blocks, Medium suspended cymbal, Vibraphone (with bow)

**Piano**

I. Mine Shaft

II. Silver Ore

III. Bushwhacker

*Duration:* 4 minutes

## Program Note

*Smuggler* for mixed chamber ensemble was inspired by Smuggler Mountain, also known as “Aspen’s Backyard.”

Smuggler was a prominent source of silver, which was mined at many sites in late-nineteenth and early-twentieth centuries and which helped put Aspen on the map. One can hike to the locations of various historic sites on the mountain such as the Park-Regent and Bushwhacker mines, and a collapsed mine shaft can still be clearly seen from town.

“Mine Shaft,” the first movement, follows a program that begins with the miners above ground preparing to descend for a hard day’s work. Someone whistles “La Marseillaise” and the long trip down into the mine begins. At the very end of the journey an abrupt quake causes the shaft to collapse.

“Silver Ore” is a meditative reflection on the ore mined at Smuggler Mountain, which alludes to geological time with its slow tempo. The glitter of silver within the rough-hewn rock at time shines through the instrumental texture.

The third movement, “Bushwhacker,” captures the energy of pioneers cutting the first paths up the mountain to search for minerals. Elements of Radiohead’s song “The National Anthem” are heard scattered throughout, and the work ends with a direct quotation of the driving guitar riff.

# Smuggler

Transposed Score

## I. Mine Shaft

Sid Richardson  
(b. 1987)

♩ = 66 Airy

Flute

Clarinet in B $\flat$

Violoncello

Vibraphone  
arco

Percussion

Piano

*p* *mf* *p* *mp* *mf* *maestoso*

*p* *pizz.* *mp* *pp*

*mf* *p*

*pp* *f* *p sim.* *mf*

Fl.

Cl.

Vc.

Perc.

Pno.

*f* *mp* *mf* *p* *ff*

*mp* *f*

*mf* *mp* *p* *f*

*pp* *mf* *p* *mf*

♩ = 72 Poco più mosso

9

Fl.

Cl.

Vc.

Perc.

Pno.

Vibraphone

ord.

*p* *mf* *p* *sfz* *mf*

*p* *mf* *mp*

*p* *mf* *p*

*p*

*p*

13

Fl.

Cl.

Vc.

Perc.

Pno.

*p* *mf* *f* *mf* *p* *p* (echo)

*p* *mf* *sfz*

*mf*

*mp* *mf* *p*

8<sup>vb</sup>  
Ped.

17

Fl.

Cl.

Vc.

Vibraphone

Perc.

Pno.

loco

(8)

*mf* *p* *mf* *p* *mp*

*mp* *f* *mf* *f* *mp*

*mf* *mp* *f* *mf*

*mf* *pp*

21

Fl.

Cl.

Vc.

Perc.

Pno.

*p* *<mf* *mp* *fp* *f* *ff*

*mf* *> <mf* *mf* *ff*

*p* *mp* *f*

*p sub.* *pp*

*pp* *f*

*8va* *15ma*

25

Fl.

Cl.

Vc.

Perc.

Pno.

*ffz*

*ffz*

snap pizz.

*ffz*

*ffz*

*sim.*

*ad lib.* drum fill  
dying away with  
piano resonance

Floor Tom Cymbal

*ff*

clusters with  
forearms

*ff*

*8<sup>nb</sup>*

*gliss.*

*8<sup>nb</sup>*

*ffz*

*Ped.*

25

26

27

28

## II. Silver Ore

♩ = 50 Static

Fl. *pp lontano* *mp* *pp*

Cl. *p* *pp*

Vc. *arco* *pp* *p* *pp*

Perc. **Temple blocks** (with Vibraphone mallets) *mp* **Cymbal** *pp* *mp* **Temple blocks** *pp* **Cym.** *pp* **Vibraphone** *pp*

Pno. *p* *mp* *pp* *mf* *p*

*Pedal freely, every chord its  
own unique timbre and color*

Fl. *mp* *p* *mf* *pp*

Cl. *mp* *pp* *mf* *p*

Vc. *mp* *p* *mf* *sul pont.*

Perc. **Temple blocks** *mf* *p* *pp* **Cym. scrape** *mp* **Vibraphone** *pp* *mp*

Pno. *pp* *mp* *mf* *p*

7

Fl. *p* *mp* *f* *mp* *sfz* *pp*

Cl. *mf* *pp* *ord.* *tr* *pp*

Vc. *mp* *pp* *pp*

Perc. **Vibraphone** *p* *ppp* *pp* *pp*

Pno. *p* *mf* *p* *pp* *mp* *f* *p*

11

Fl. *mf* *pp* *f*

Cl. *mf* *pp* *f* *mp* *mf*

Vc. *mf* *pp* *f*

Perc. **T. b.** **Cym.** **Vibraphone** *mf* *p* *pp* *f* *slow motor* *p*

Pno. *mp* *pp* *mf* *p*



14

Fl. *pp* < *mp* *pp* < *mp* *p* <

Cl. *pp* < *mf* *pp* < *mp* *p* <

Vc. *pp* < *mp* *pp* < *mp* *p* <

Perc. **Vibraphone** (slow motor) medium motor fast motor *pp* < *mp* *p*

Pno. *p* *mp* = *pp* *mp* > *pp*

18

Fl. < *mp* < *pp* < *mp* < *pp* < *mp* < *pp*

Cl. < *mp* < *pp* < *mp* < *pp* < *mp* < *pp*

Vc. *mp* *pp* < *mf* *p* < *pp* < *pp*

Perc. *mp* *p* < *pp* < *mp* < *pp*

Pno. < *mf* *p* < *pp* < *pp*

motor off

22

whistle tones  
ad lib.

Fl. *ppp*

Cl. *n* *p* *mp*

Vc. *p* *glassy* *mf* *pp*

Vibraphone slow motor arco *pp* *mp* fast motor

Perc. *pp* *mp*  
Hold down pedal sempre

Pno. *pp* *p* *ppp*  
Hold down pedal sempre

ord.

25

match decay of vibraphone/piano

Fl. *ppp* *sim.* *n*

Cl. *pp* *n*

Vc. *ppp* *p* *n*

Perc. *ppp* *sim.* *p* *n*  
slow motor allow full decay

Pno. *ppp* *p* *n*  
allow full decay

# III. Bushwhacker

♩ = 92 **Con moto**

Fl. *ff*

Cl. *ff* pizz.

Vc. *ff*

Perc. **Floor Tom** *ff* *mp* *fp* *ff* **Cymbal** *f* **Tom** *mf*

Pno. *f*

8<sup>vb</sup>

(4 + 3)

Fl. *<ff* *mf* *ff* *mf*

Cl. *<ff* *mf* *ff* *mf*

Vc. *ff* *f* *ff* *sfz* *sfz* *sfz*

Perc. **Tom** *sfz* **Cym.** *mf* **choke** *sfz* **sim.** *sfz* **Tom** *mf* *ff* **Cym.** *mf* **Tom**

Pno. *ff* *sfz* *sfz*

snap pizz.

accel. . . . .

Fl. *ff* *f*

Cl. *ff* *f*

Vc. *sfz* *sfz* *ff* *f*

Perc. Cymbal choke Tom-tom *ff* *sfz* *p* *ff* *pp*

Pno. *f*

♩ = 100 Più mosso

Fl. *ff* *mf* *f* *mf*

Cl. *ff* *mf* *f* *mf*

Vc. *ff*

Perc. Cym. Tom Temple blocks Cym. Tom Temple blocks *sfz* *sfz mf* *sfz* *mf* *ff* *f*

Pno. *ff*

13

Fl.

Cl.

Vc.

Perc.

Pno.

*ff* *sffz* *f* *ff* *mf* *f* *sfz* *sfz* *ff*

*ff* *sffz* *f* *ff* *mf* *f* *sfz* *sfz* *ff*

*mf* *ff* *f* *ff*

Tom-tom T. b. Tom T. b. Cymbal choke

*mf* *f* *sfz* *mf* *ff*

*ff* *f* *ff*

### Chopped Greenwood

17

Fl.

Cl.

Vc.

Perc.

Pno.

*sffz*

*sffz*

arco

*ff* *sffz*

Cymbal

Vibraphone (no motor)

*ff* *sffz*

*ff* *sffz*